

Sketchbook Treehouse- Week 4 q3

Directions:

During your Bellwork time this week complete the following in your sketchbook:

How would you illustrate your fantasy treehouse?

1. Draw Your Fantasy Treehouse
2. Show an Illusion of Space
3. Fill your page
4. Add ink and color or grayscale
 - (This exercise help to build your visual vocabulary and to keep drawing)



Upload to Artsonia [Wk4_sketchbook_treehouse](#)

W.A.P.S Week 3 q3

Thursday 1-27-22

EQ (Essential Question):

How is the illusion of space created in artworks by artists?

What will I learn today:

The student will learn six ways to create the illusion of space on a flat surface. The student will learn how to create the illusion of space using one point linear perspective and two point linear perspective.

How I will learn it? (Agenda)

-Continue drawing a street using one point perspective

How do I know I learned it?

If you have the following:

Rubric for today:

- 3 Met Expectation- Continue Street drawing
- 2 Approaching Expectation-Complete less than 3
- 1 Below Expectation-No evidence

Reminders:

Pay Art Lab Fee of \$25 ASAP

Art Club Meeting 2-3 pm on Tuesdays

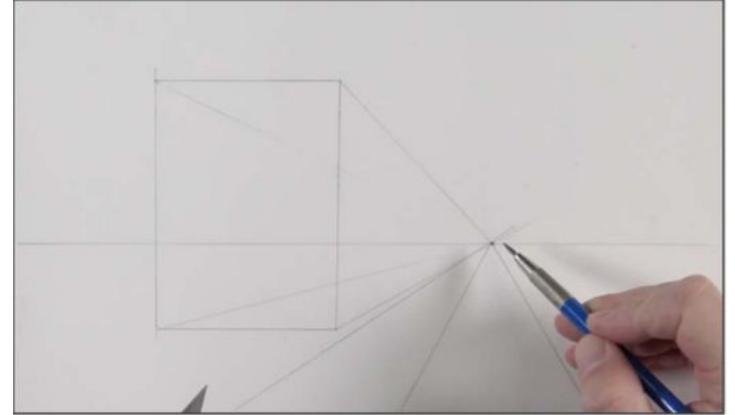
Find make-up work at

[katundra.com>classroom>2d1](http://katundra.com/classroom/2d1)>the date you need

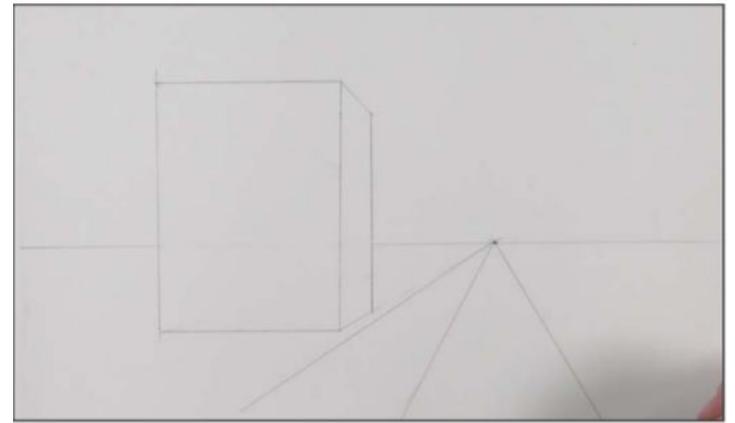
Upload it at Artsonia

Creating a street scene with one point perspective...

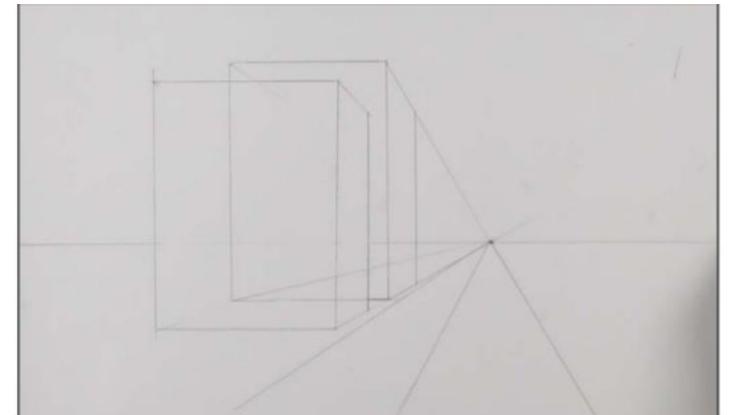
We'll begin by first establishing the horizon line as well as the vanishing point. With these in place, we'll draw a few lines back to the vanishing point to indicate a road and sidewalk. We'll draw the rectangular shape for our first building with lines from all four corners back to the vanishing point.



After adding a vertical line for the back end of the building, we can erase the lines that are no longer needed. Now we have our first form in place. We'll add details in a moment, after we have all of the forms in place.

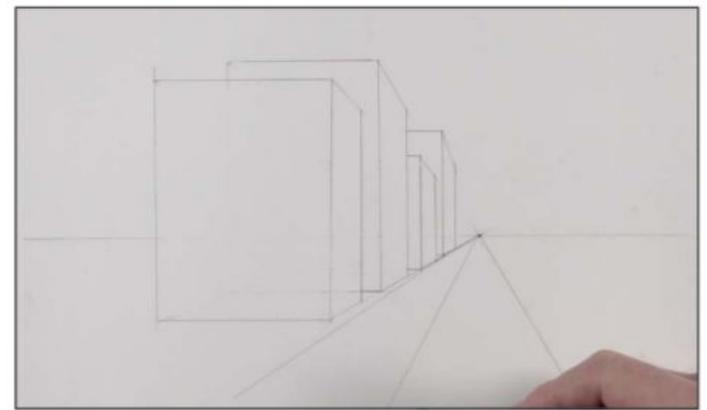


We'll now add another rectangular form behind our first using the same steps. We're careful to keep the bottom portion of our second building from extending below the first.

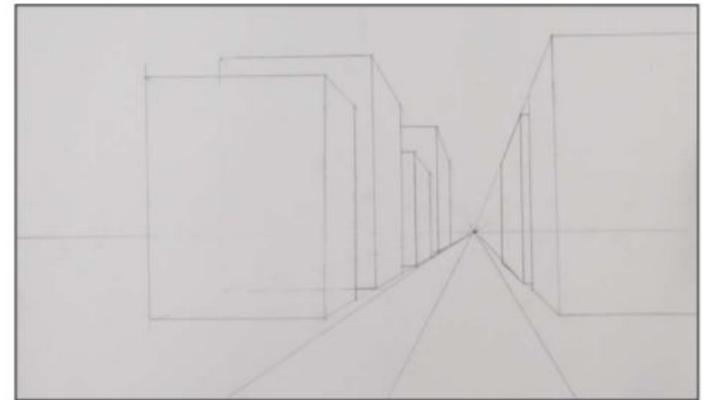


Creating a street scene with one point perspective...

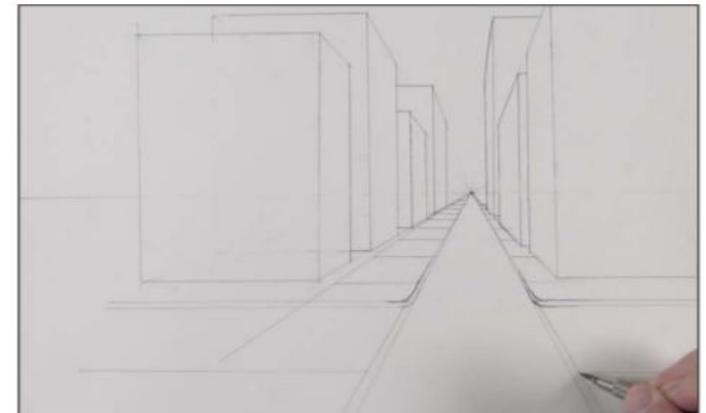
We'll keep adding buildings, progressively working our way back to the vanishing point. Each time, we'll follow the same steps, using the same vanishing point.

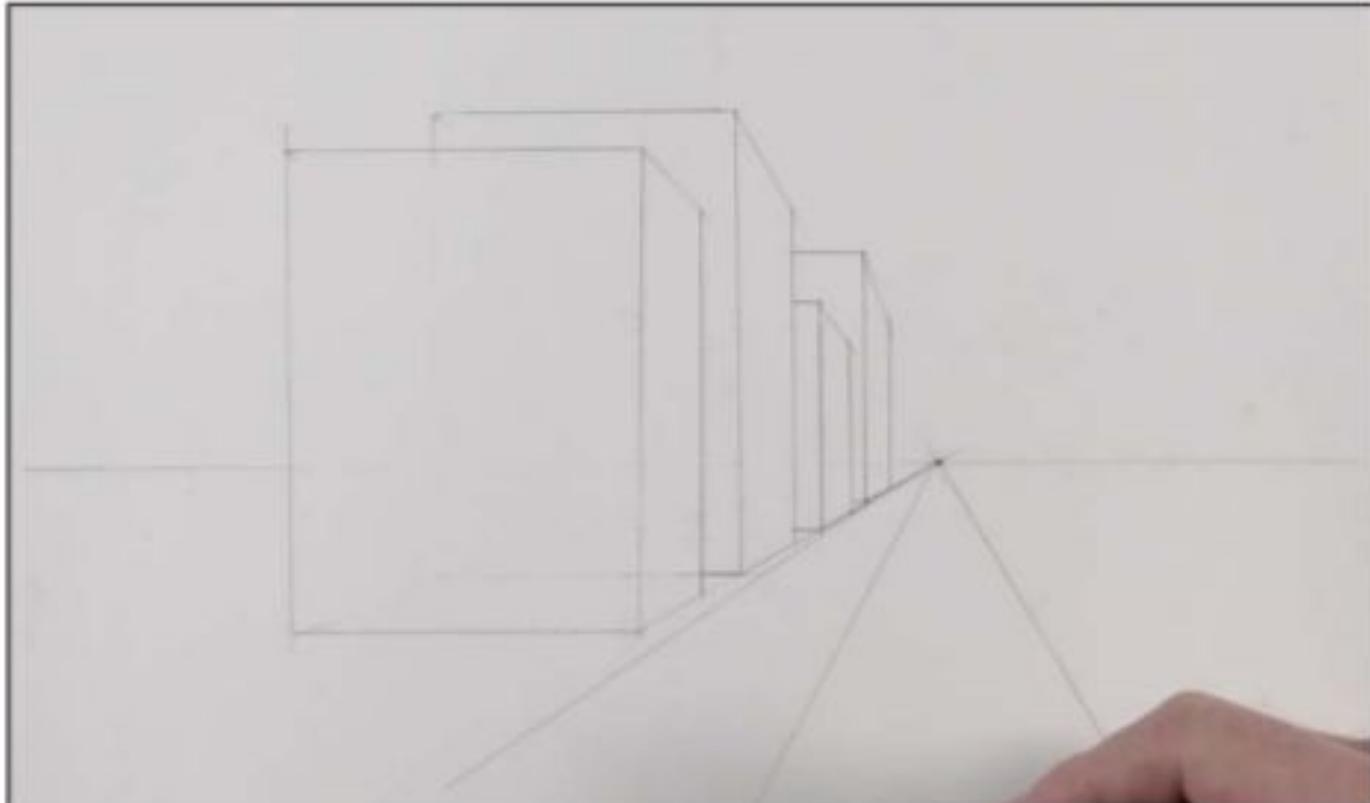


We'll now add a few buildings on the right side of the road. There's no need to add a new vanishing point. We'll keep using the same vanishing point for these buildings as well.



We can easily add a curb for our sidewalk by adding a couple of lines that recede back to the vanishing point. Cracks in the sidewalk are added by drawing horizontal lines that get closer together as they extend back in space.





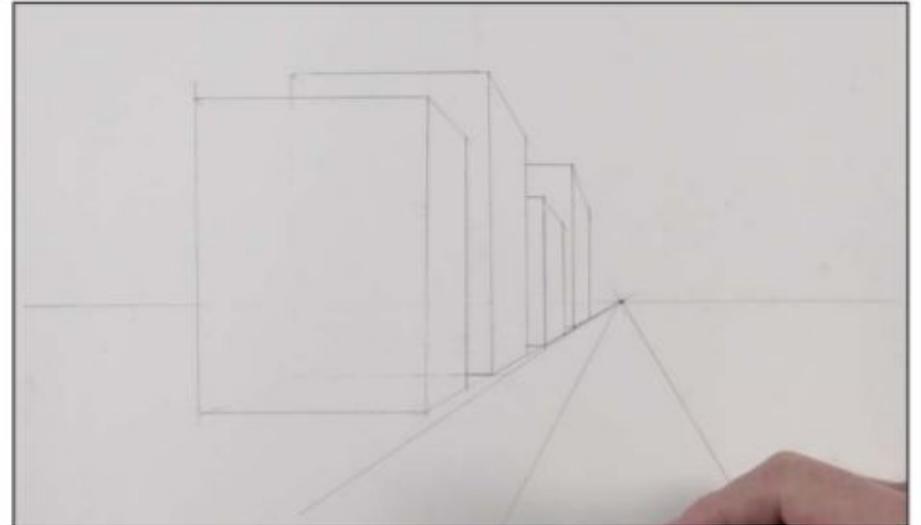
Upload to Artsonia: [Wk4_street_day2](#)

Uploads for today:



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[Wk4_sketchbook_treehouse](#)



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