

# *Bellwork*

Week 3-Q4

[katundra.com](http://katundra.com)> [classroom](#)>

## Directions:

Divide your sketchbook paper into 6 squares.



## Monday:

Draw what you did during Spring Break

## Tuesday:

Combine the two things below into one thing.



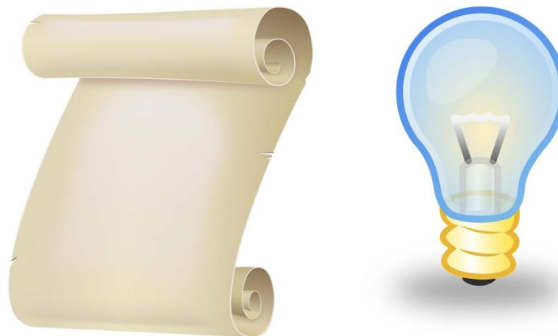
## Wednesday:

Copy the image below as accurately as possible!



## Thursday

Combine the two things below into one thing.



## Friday

Copy the image below as accurately as possible!



# W.A.P. S. Week 3

## *Lesson: 2 Point Perspective*

### Essential Questions:

Monday-Can I draw buildings from their corner, showing perspective?

Tuesday- What I know and wonder about 2 point perspective?

Wednesday- How to create cubes in space?

Thursday - How to add value?

Friday- Do I have my assignments submitted?

### What will I learn:

Big Idea VA.68.O: Organizational Structure

Enduring Understanding 1 VA.68.O.1 : Understanding the organizational structure of an art form provides a foundation for appreciation of artistic works and respect for the creative process. [read more](#)  
Date Adopted or Last Revised: 12/10

Enduring Understanding 2 VA.68.O.2 : The structural rules and conventions of an art form serve as both a foundation and departure point for creativity. [read more](#)  
Date Adopted or Last Revised: 12/10

Enduring Understanding 3 VA.68.O.3 : Every art form uses its own unique language, verbal and non-verbal, to document and communicate with the world. [read more](#)  
Date Adopted or Last Revised: 12/10

### How I will learn it? (Agenda)

**-Complete the day's goal**

### Reminders:

-Find assignment info on katundra.com

-Submit assignments on Artsonia

### How do I know I learned it?

If you complete the day's goal:

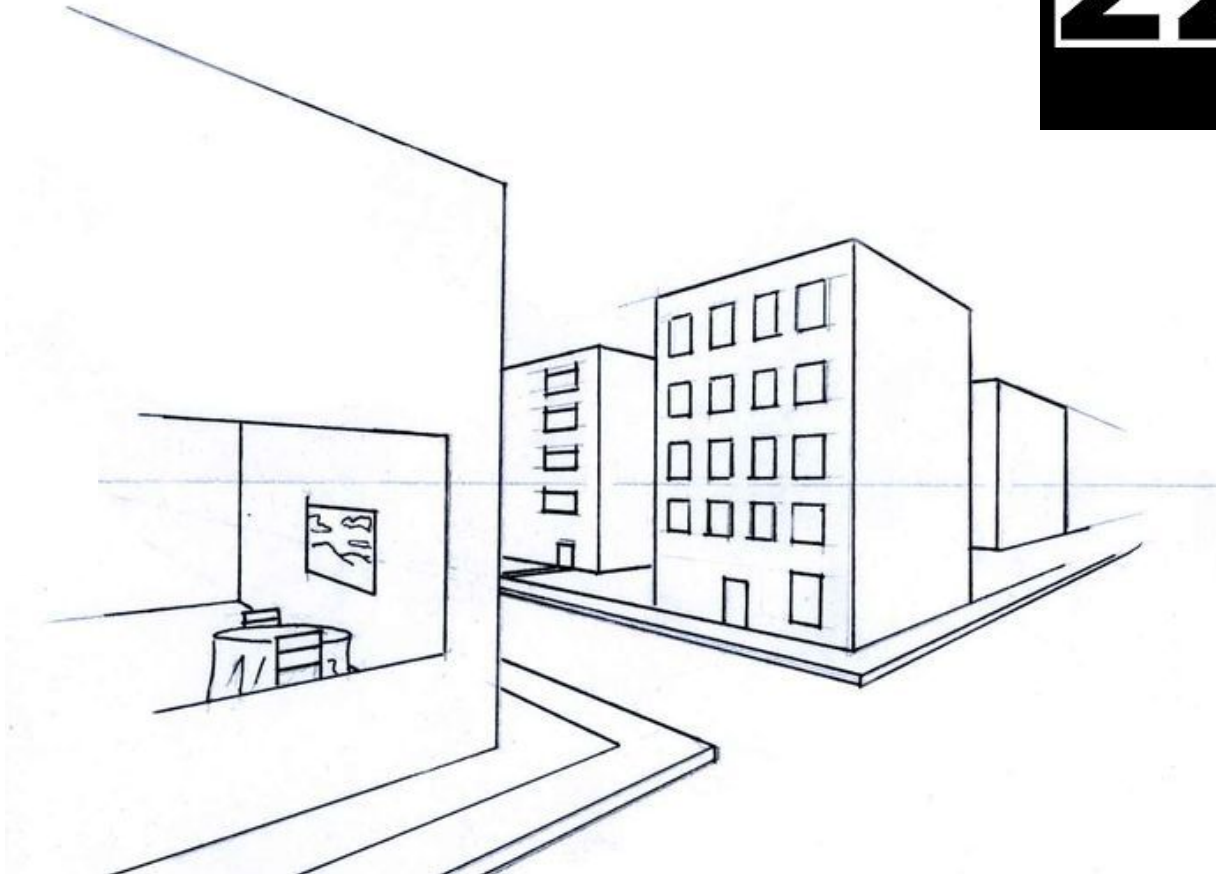
Day -Friday	Go over data
Day 4-Thursday	7th Grade testing shade the cubes and submit
Day 3-Wednesday	6th Grade testing, Draw at least 6 Cubes from the corner view
Day 2 - Tuesday	Discuss,take notes from the video using K-W-L Strategy
Day 1-Monday	Draw 4 buildings before instruction

## Monday-Buildings Before Instruction

Directions: Before you learn how to use two point perspective, I want to see how you would draw the image below (from Google). Using the next available page draw the image below use your full page. **Don't look up instructions online.** When you're done submit to Artsonia [WK 3\\_Buildings Before Instruction\\_q4 JPPT-BWDB](#)

[katundra.com > classroom > week 3](https://www.katundra.com/classroom/week-3)

**22:00**



## **Tuesday - Video Notes on 2 Point Perspective**

*When you created the drawing of the buildings from a corner view, you were able to see what you knew and what you wondered regarding perspective.*

**Directions:** *Today you're going to write what you learned regarding two point perspective, on your drawing from yesterday. Your notes should include the info below.*

### **What is 2 point perspective?**

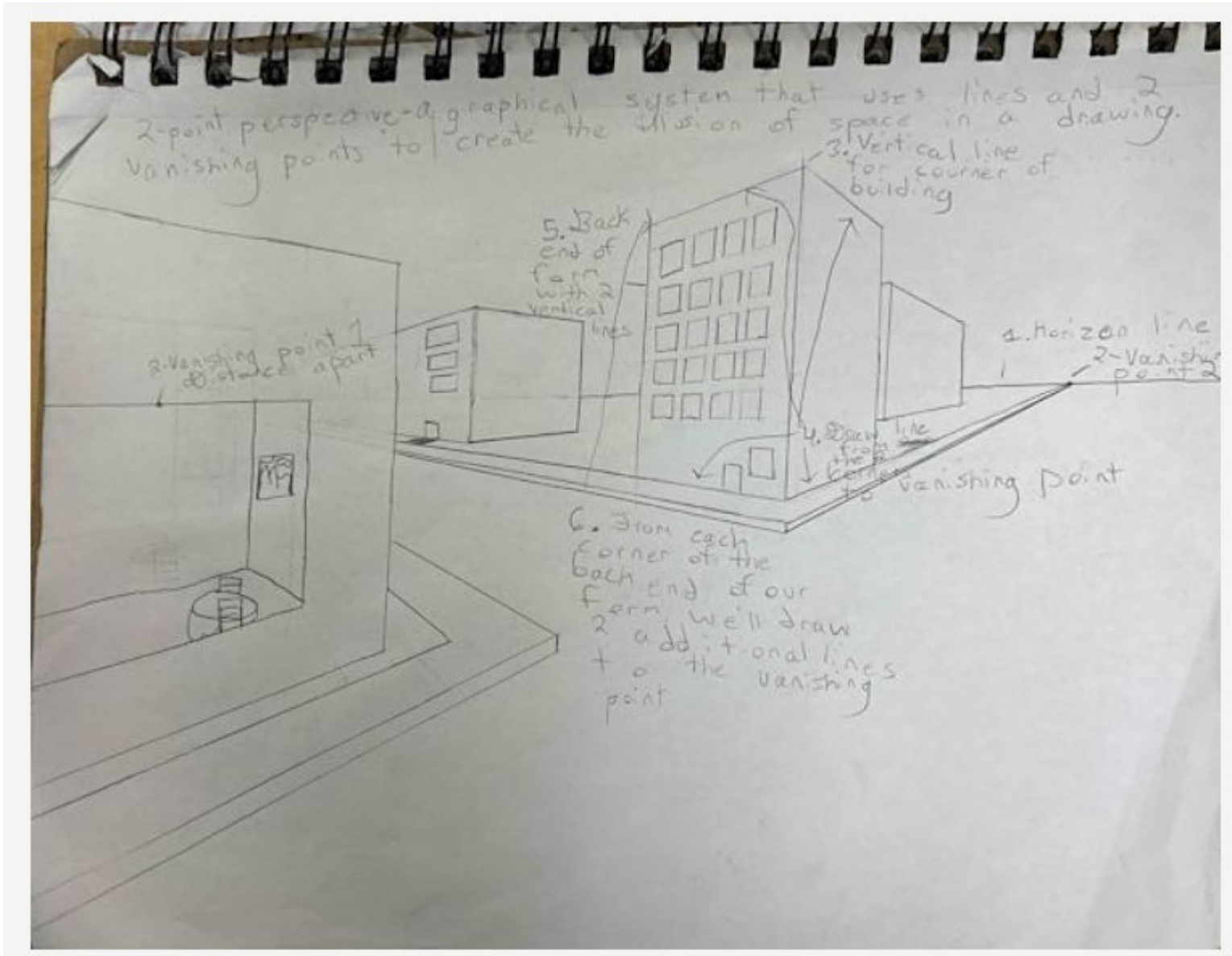
“Two point perspective is graphical system that uses lines and two vanishing points to create the illusion of space in a drawing.”

### **How it works?**

1. Create the horizon line.
2. Create 2 vanishing points on the horizon line, with distance apart.
3. Define the corner of the cube with a vertical line.
4. Draw two lines from each end of the corner back to each one of the vanishing points.
5. Establish the back end of the form, by drawing two vertical lines.
6. From each corner of the back end of our form, we'll draw two additional lines to the opposite vanishing point.

*When you're done submit to Artsonia* [WK 3\\_2 point perspective notes](#) Code:JPPT-BWDB

## Student Example of Video Notes on 2 Point Perspective



## Wednesday-Thursday -Let's Practice Corner Cubes in Space with 2 Point Perspective

Directions: On your next available sheet of paper create at least 6 cubes using linear perspective. You can find the steps from the video on the website below.

[katundra.com> classroom> 2 point perspective](http://katundra.com/classroom/2-point-perspective)

### Corner Cubes in Space Checklist:

-Do I have 2 cubes above the horizon line using linear perspective?

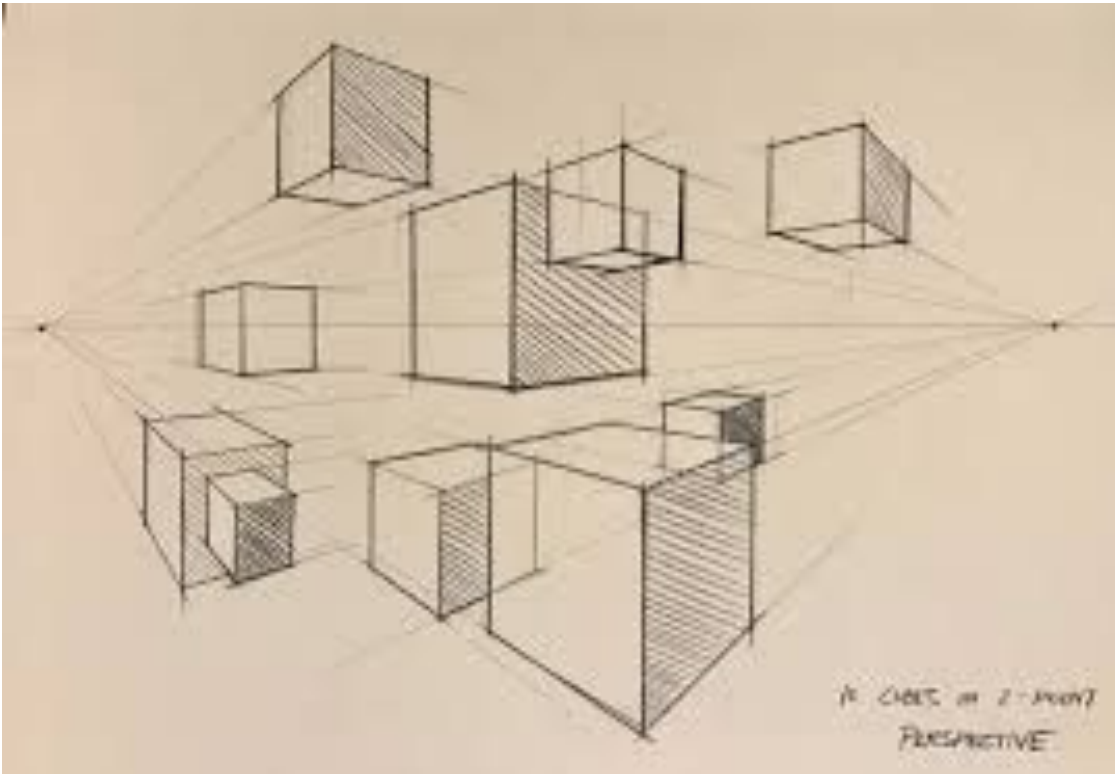
-Do I have 2 cubes on the horizon line using linear perspective?

-Do I have 2 cubes below the horizon line using linear perspective?

-Did I keep my converging lines very faint?

-Did I shade them in with value?

-Did I submit to Artsonia,  
[WK 3\\_corner cubes in space](#)



Here is an example from Google