

1. Entering Class Procedures:

Conversation: Level 1- Whisper

Help: Ask 3 before me

Activity:

1st-Find your assigned seat.

2nd- Take out a pencil and your student planner.

3rd-Place your backpack and water bottle in the labeled zones.

4th- Pick up the Bellwork Handout from the Art Cart and fill out the info on the top right.

5th-Be in your assigned seat, **before** the bell rings. See Mrs. Stewart if you don't know.

Movement: Art Cart, Backpack Zone, and Assigned Seat

Participation: Preparing for Class

Sound: Instructor's Music

2. Beginning of Class Procedures:

Conversation: Level -0-Silent

Help: Raise your Hand

Activity: Use the Bellwork Handout to complete the drawing prompt.

Movement: The Art Cart

Participation: Drawing and Writing

Sound: Instructor's Music

Bellwork
Week 4-Q1

Directions:

Read the prompt on the board and create a drawing for it in the appropriate box. You have 5 mins.

Grab the bellwork paper from off the cart.

Monday

No School

Tuesday

Name Art

“Write your name in large letters and decorate it with patterns, symbols, or doodles that reflect you.”

Purpose → Encourages creative lettering and identity expression.

Wednesday

Personal Palette

“Choose 3 colors that represent you and fill the page with shapes using only those colors.”

Purpose → Gets them thinking about identity in terms of color symbolism.

Thursday

Hobbies Snapshot

“Draw a tiny sketch of yourself doing one of your favorite activities (sports, gaming, reading, drawing, etc.).”

Purpose → Connects their interests to their visual identity.

Friday

***No Bellwork**

***Complete the Agenda**

***Data Day Drawing
On your Sketch Paper
Due Week 8 - Friday**

Name: _____

Bellwork

Week__ -Q__

Directions:

**Read the prompt on the board and
create a drawing for it in the
appropriate box. You have 5 mins.**

Monday

Tuesday

Wednesday

Thursday

Friday

***No Bellwork**

***Complete the Agenda**

***Data Day Drawing
On your Sketch Paper**

3. Instructional Procedures

Conversation: Level -0

Help: Raise your Hand

Activity: Receiving Instruction

Movement: None

Participation: Listening, Drawing and Writing

Sound: None

*** Please be aware that failing to adhere to the above will result in completing a behavior sheet.**

9/1 Monday- No School

**Directions: Write in your student planner,
what is in red (Agenda)!**

W.A.P. S. Week 4
Tuesday 09-2-25

Essential Question: *Why do artists use personal symbols to represent ideas or parts of their life?*

What will I learn :

VA.68.C.1.1: Apply a range of interests and contextual connections to influence the art-making process.

VA.68.S.1.4: Use accurate art vocabulary to discuss the effective use of elements and principles of design.

VA.68.S.3.3: Demonstrate respect for the work of others and recognize the differences in process, product, and artistic style.

VA.68.O.1.2: Identify the function of structural elements of art and organizational principles of design to create and reflect on meaning in works of art.

How I will learn it? (Agenda)

-Review Project Info

-Draw Final About Me Poster

Day 1 of 7

*6th Grade ELA Math Testing

How do I know I learned it?

When I can say I am at the Green Level, at the end of class

Green	I am confident and progressing, drawing the contour (outline) of the About Me Poster
Yellow	I am stuck and need help
Red	I need one-on-one assistance.

Reminders:

-Find assignment info on katundra.com

-Submit assignments on

Artsonia Login:

School ID: [Odyssey19](#)

Access Code [JPPT-BWDB](#)

***The above info should be written down on the front page of your student planner.**

Grading Schedule:

Monday 1st and 2nd per

Tuesday 3rd and 5th

Wednesday 6th and 7th

**Directions: Write in your student planner,
what is in red (Agenda)!**

W.A.P. S. Week 4
Wednesday 09-3-25

Essential Question: *Why do artists use personal symbols to represent ideas or parts of their life?*

What will I learn :

VA.68.C.1.1: Apply a range of interests and contextual connections to influence the art-making process.

VA.68.S.1.4: Use accurate art vocabulary to discuss the effective use of elements and principles of design.

VA.68.S.3.3: Demonstrate respect for the work of others and recognize the differences in process, product, and artistic style.

VA.68.O.1.2: Identify the function of structural elements of art and organizational principles of design to create and reflect on meaning in works of art.

How I will learn it? (Agenda)

-Review Project Info

-Draw Final About Me Poster

Day 2 of 7

*7th Grade Math Testing

How do I know I learned it?

When I can say I am at the Green Level, at the end of class

Green	I am confident and progressing, drawing the contour (outline) of the About Me Poster
Yellow	I am stuck and need help
Red	I need one-on-one assistance.

Reminders:

-Find assignment info on katundra.com

-Submit assignments on

Artsonia Login:

School ID: [Odyssey19](#)

Access Code [JPPT-BWDB](#)

***The above info should be written down on the front page of your student planner.**

Grading Schedule:

Monday 1st and 2nd per

Tuesday 3rd and 5th

Wednesday 6th and 7th

**Directions: Write in your student planner,
what is in red (Agenda)!**

W.A.P. S. Week 4
Thurs day 09-4-25

Essential Question: *Why do artists use personal symbols to represent ideas or parts of their life?*

What will I learn :

VA.68.C.1.1: Apply a range of interests and contextual connections to influence the art-making process.

VA.68.S.1.4: Use accurate art vocabulary to discuss the effective use of elements and principles of design.

VA.68.S.3.3: Demonstrate respect for the work of others and recognize the differences in process, product, and artistic style.

VA.68.O.1.2: Identify the function of structural elements of art and organizational principles of design to create and reflect on meaning in works of art.

How I will learn it? (Agenda)

-Review Project Info

-Draw Final About Me Poster Day 3 of 7

-Submit Assignments

*8th Grade Math Testing

*Receive Grade Printout

How do I know I learned it?

When I can say I am at the Green Level, at the end of class

Green	I am confident and progressing, add color and shading to the About Me Poster
Yellow	I am stuck and need help
Red	I need one-on-one assistance.

Reminders:

-Find assignment info on katundra.com

-Submit assignments on

Artsonia Login:

School ID: [Odyssey19](#)

Access Code [JPPT-BWDB](#)

***The above info should be written down on the front page of your student planner.**

Grading Schedule:

Monday 1st and 2nd per

Tuesday 3rd and 5th

Wednesday 6th and 7th

Directions: Write the agenda in your student planner!

W.A.P. S. Week 4
Friday 09-5-25

Essential Question: How can I make sure I am meeting the art goals?

What will I learn :

Follow Directions & Stay Organized

(Standard: VA.68.S.3.3)

Make sure your work meets the assignment requirements and uses the right techniques.

Complete Work Step by Step

(Standard: VA.68.S.2.2)

Take your time to follow the correct process, whether it's sketching, shading, or adding details.

Show Responsibility & Time Management

(Standard: VA.68.F.3.4)

Use your time wisely and submit your work before the deadline.

How I will learn it? (Agenda)

-Data Day Drawing

How do I know I learned it?

When I can say I am at the Green Level, at the end of class

Green	I am confident and progressing, submitting the 3 assignments from this week.
Yellow	I am stuck and need help
Red	I need one-on-one assistance.

Reminders:

-Find assignment info on katundra.com

-Submit assignments on

Artsonia Login:

School ID: [Odyssey19](#)

Access Code [JPPT-BWDB](#)

***The above info should be written down on the front page of your student planner.**

Grading Schedule:

Monday 1st and 2nd per

Tuesday 3rd and 5th

Wednesday 6th and 7th

4. Independent Procedures

Conversation: Level -1 -whisper

Help: Ask 3 Before Me at Your Table

Activity: Complete the Current Activity.

Movement: Art Cart and Restroom

Participation: Drawing/ Reading/ Writing

Sound: Instructor's Music

*** Please be aware that failing to adhere to the above will result in completing a behavior sheet.**

Please
remember
Mrs. StewART
only asks for your
Best!

The Creative Process

Research

Planning

Rough Draft

Final Draft

STUDENT INTEREST SURVEY
Name: Camila Chavez

FAVORITE BOOK
The Science of Breathing Things

FAVORITE GAMES
block
blast

FAVORITE TV SHOW
Jessie

FAVORITE MOVIE
The Cuckooing

FAVORITE HOBBIES
volleyball
call friends

FAVORITE MUSIC GENRES
pop music

THERE'S NO SUCH THING AS A SILLY QUESTION...OR MAYBE THERE IS!?!

- When you grow up, what do you want to be?
not artist
- What are your hobbies? What do you like to do for fun?
volleyball watch tv
- What is your favorite school subject? What's your least liked subject?
Sci-Science because it's interesting.
Least- math hurts my head.
- If you could travel anywhere in the world, where would you go? What?
Paris because I can try all the pastries that they have.
- If you had a superpower that you could only use at school, what would it be? What?
Freeze time so I cannot be late to class never.

About Me - Thumbnail Sketches

Directions:
Your About Me poster will show seven elements: a drawing of yourself, your name, and at least five of your favorite things from the Student Interest Survey. Before starting your final poster, use the planning box to list your seven elements. As you use each one, check it off to make sure you included everything. Use the six thumbnail boxes to sketch out different ideas for how you might arrange your poster. Thumbnails are quick and simple—they don't need details, just shapes to show where things will go. Have fun experimenting with different layouts and exploring creative ways to design your poster! Remember: Overlapping and using a variety of sizes makes your poster more interesting.

Element	Write Your Choice Here - Sketch Basic Shape	✓ Used in Thumbnail
1. Drawing of Yourself		☒
2. Your Name	<u>Camila Chavez</u>	☒
3. Favorite Food	<u>peaches</u>	☒
4. Favorite Movie	<u>Twilight</u>	☒
5. Favorite Relationship	<u>mom</u>	☒
6. Favorite Color	<u>pink</u>	☒
7. Favorite Sport	<u>volleyball</u>	☒

Below the table are six thumbnail sketches (labeled 1 through 6) showing different arrangements of the elements on a poster. Each sketch includes a person's head, the name, and various icons representing the favorite items listed in the table above.

About Me Poster - Preliminary Sketch
Name: Camila Chavez Per: 1

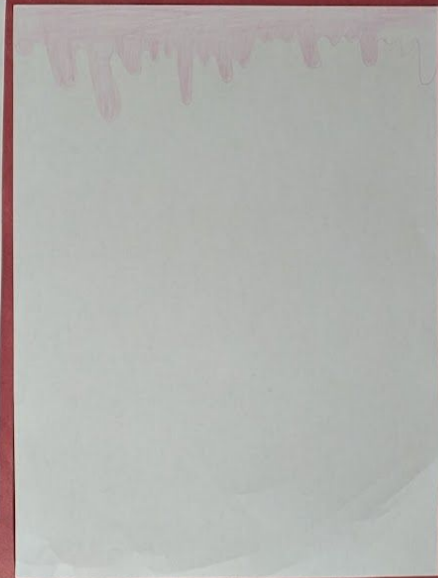
Directions:
Now that you've finished your thumbnail sketches and chosen your favorite, it's time to create a preliminary sketch. This drawing should be larger and more detailed than your thumbnails, almost like a rough draft of your final poster. Think of it as your chance to experiment and problem-solve before the real thing. You can test out colors, shading, and textures, or figure out where your light source is coming from to decide where highlights and shadows will go. You can also move things around in your composition to see what looks best. Don't be afraid to make changes or even try more than one version if you have different ideas! Remember: this sketch doesn't need to be perfect—it's your practice space to explore, take risks, and work out any mistakes so that your final poster is strong, creative, and ready to share.

Preliminary Sketch Checklist

Before moving on, make sure you have:

- ☒ Made it bigger than a thumbnail (closer to the size of your final poster).
- ☒ Added more details than your thumbnail sketch.
- ☒ Experimented with ideas (moved things around, tested overlapping, tried variety of sizes).
- ☒ Tested colors, shading, or textures to see what works best.
- ☒ Figured out where your light source is so you know where highlights and shadows go.
- ☒ Checked your composition to make sure everything feels balanced and clear.

The sketch shows a person's head and shoulders, the name "Camila Chavez", and various icons representing favorite items, all arranged in a composition that is more detailed than the thumbnails.



Checklist: “All About Me Poster”

Before you start:

- ☐ I have complete the Student Interest Survey
- ☐ I have brainstormed ideas for each required element (self-portrait, name, favorite food, hometown, grade level, hobby, planned profession, or something element from the S.I.S).
- ☐ I have thought about how to use the elements of art (line, shape, color, texture, value, space, form) in my design.
- ☐ I have planned and sketched where to place each element on my poster.

While working on my poster:

- ☐ I have sketched a light draft of my poster on the final paper.
- ☐ I have drawn my self-portrait, focusing on using lines and shapes accurately.
- ☐ I have included my name clearly and made it stand out.
- ☐ I have drawn my favorite food, hometown, hobby, and/ or elements from the Student Interest Survey.
- ☐ I have used overlapping images to create depth in my poster.
- ☐ I have used different sizes for my drawings to create visual interest.
- ☐ I have added color to my drawings, considering how colors and textures affect the mood and meaning of my poster.
- ☐ I have reviewed my poster to ensure all required elements are included and clear.

After completing my poster:

- ☐ I have added any final details or corrections to my poster.
- ☐ I have reflected on how I used the elements of art in my design.
- ☐ I am ready to share my poster and explain my design choices.

Steps to Create Your Poster-2d1

1. **Start with a Light Sketch:** Begin by lightly sketching out your ideas on the poster. Think about where each item will go and how they can overlap or be different sizes to make your design interesting.
2. **Draw Your Self-Portrait:** Place your self-portrait in a prominent spot. You can use mirrors or a photo of yourself as a reference. Remember to focus on using lines and shapes to capture your features.
3. **Add Other Drawings:** Begin drawing the other elements like your favorite food, hometown, hobby, and planned profession. Think about how you can overlap these images to make them look layered and connected.
4. **Incorporate Your Name and Grade:** Make sure your name and grade level are easy to read. You might want to use bold colors or an interesting font style to make them stand out.
5. **Use Colors and Textures:** Add color to your drawings to make them pop! Use different textures by changing how you color with pencils, markers, or crayons—try using dots, lines, or patterns.
6. **Final Touches:** Look over your poster and add any final details or corrections. Make sure all elements are clear and represent who you are.



Example of the Elements of Art being used:

Line: Can be used to outline and create details.

Shape and Form: Create recognizable objects and add depth.

Color: Show mood, personality, or highlight certain aspects.

Space: Balance between objects and text to avoid clutter.

Texture: Suggest how something might feel or to add visual interest.

Value: Shading to create contrast and depth.

2d2 Checklist: "All About Me Poster"

1. **Start with a Light Sketch:** Begin by lightly sketching out your ideas on the poster. Think about where each item will go and how they can overlap or be different sizes to make your design interesting.
2. **Draw Your Self-Portrait:** Place your self-portrait in a prominent spot. You can use mirrors or a photo of yourself as a reference. Remember to focus on using lines and shapes to capture your features.
3. **Add Other Drawings:** Begin drawing the other elements like your favorite food, hometown, hobby, and planned profession. Think about how you can overlap these images to make them look layered and connected.
4. **Incorporate Your Name and Grade:** Make sure your name and grade level are easy to read. You might want to use bold colors or an interesting font style to make them stand out.
5. **Use Colors and Textures:** Add color to your drawings to make them pop! Use different textures by changing how you color with pencils, markers, or crayons—try using dots, lines, or patterns.
6. **Final Touches:** Look over your poster and add any final details or corrections. Make sure all elements are clear and represent who you are.



Example of the Principles of Design being used:

- **Balance:** Spread out your drawings so the poster feels even, not too heavy on one side.
- **Contrast:** Use differences in color, size, or shape to make certain areas stand out.
- **Emphasis:** Place your self-portrait or name where the eye should go first.
- **Movement:** Arrange objects so the viewer's eyes flow across the poster.
- **Pattern/Repetition:** Repeat shapes, colors, or lines to create rhythm.
- **Proportion:** Make sure objects are sized appropriately—your self-portrait might be larger than your favorite snack, for example.
- **Unity:** Tie everything together by using consistent colors, styles, or themes so the poster feels whole.



2d3 Checklist: “All About Me Poster”

1. **Start with a Light Sketch:** Begin by lightly sketching out your ideas on the poster. Think about where each item will go and how they can overlap or be different sizes to make your design interesting.
2. **Draw Your Self-Portrait:** Place your self-portrait in a prominent spot. You can use mirrors or a photo of yourself as a reference. Remember to focus on using lines and shapes to capture your features.
3. **Add Other Drawings:** Begin drawing the other elements like your favorite food, hometown, hobby, and planned profession. Think about how you can overlap these images to make them look layered and connected.
4. **Incorporate Your Name and Grade:** Make sure your name and grade level are easy to read. You might want to use bold colors or an interesting font style to make them stand out.
5. **Use Colors and Textures:** Add color to your drawings to make them pop! Use different textures by changing how you color with pencils, markers, or crayons—try using dots, lines, or patterns.
6. **Final Touches:** Look over your poster and add any final details or corrections. Make sure all elements are clear and represent who you are.



Example of Imaginative Drawing Techniques being used:

- **Transformation:** Change ordinary objects into something new (a pizza that looks like a planet, a basketball that turns into the moon).
- **Exaggeration:** Make certain features bigger, smaller, or more dramatic than real life to show personality.
- **Combination:** Blend two different ideas into one drawing (your hometown and your favorite food merging together).
- **Substitution:** Replace one part of an object with something unexpected (a pencil with a tree trunk as the base).
- **Playful Perspective:** Draw from unusual angles—above, below, or distorted.
- **Pattern & Repetition:** Use repeating marks, symbols, or textures to fill areas and make them lively.
- **Dreamlike Imagery:** Add details that might come from imagination or dreams, not just reality.



Blue Folder Check Rubric

Total: 50 points (10 points each category)

Category	10 pts (Excellent)	7 pts (Good)	5 pts (Satisfactory)	3 pts (Needs Work)	0 pts (Missing)
Name on Folder	Name is written clearly on the white label in the top right corner.	Name is on the folder but not clear or not in correct spot.	Name is missing part (first or last).	Name is written incorrectly or hard to read.	No name on folder.
Bellwork	All bellwork is complete, neat, and in correct order.	Mostly complete, neat, and organized.	Some missing or slightly out of order.	Several missing, disorganized, or incomplete.	No bellwork included.
Project Sketches	All project sketches are included, neat, and organized.	Mostly complete, neat, and in order.	Some missing or incomplete.	Several missing or poorly done.	No sketches included.
Worksheets	All worksheets are included, complete, and organized.	Mostly complete and in order.	Some missing or incomplete.	Several missing or messy.	No worksheets included.

Class Grade for week 3 Assignments

		1st Per.	2nd Per.	3rd Per.	5th Per.	6th Per.	7th Per.
Green	I am confident and progressing	2d1-89	2d1-85	2d2-90	2d1-81	2d2-91 2d3-97	
Yellow	I am stuck and need help						2d1-79
Red	I need one-on-one assistance.						

Class Grade for week 2 Assignments

		1st Per.	2nd Per.	3rd Per.	5th Per.	6th Per.	7th Per.
Green	I am confident and progressing	2d1-90	2d1-85	2d2-89		2d2-88 2d3-100	
Yellow	I am stuck and need help				2d1-71		2d1-75
Red	I need one-on-one assistance.						

Week 4 - Data Day Drawing Directions

Every Friday is Data Day. Follow these steps:

1. Below are the following assignments I will be grading next week. Make sure you submit the assignments today because the window will close at the end of class. If you don't make it then you'll need to submit it to the Make-Up Window.

- **Submit all current assignments.**

1. wk 04_Bellwork
2. wk 04_Agenda 28-29
3. wk 04_In Progress About Me Poster

2. Turn in any missing assignments to bring your grade up. *You need to type the date and name of the assignment, as it appears in FOCUS. This will help me to place the grade under the appropriate assignment. *

3. Start Your Data Day Drawing

Directions: Each Friday you will receive a prompt. Your drawing must follow the prompt while showing creativity and effort. By Week 8 of the quarter, you must submit one Data Day Drawing that best represents your effort, creativity, and understanding of the prompts.

Today's Prompt: Draw an art museum during the early morning, with a robot gazing at the paintings.

Creativity Generated different ideas, trying unusual combinations and demonstrated problem solving skills.
Composition: Use the 8.5 by 11 paper thoughtfully. Every third of the art composition has subject matter dedicated to the topic.
Value: Artwork is shaded showing at least the three main tones: highlight, midtone, and core shadow.
Craftsmanship: The artwork was beautiful and patiently done with attention to detail: it was a clean presentation without smudges, fingerprints, extraneous marks, and tears.
Focus: The project was continued until it was as complete as the student could make it; gave it effort far beyond that was required, took pride in going well beyond the requirement to successfully show the main concept.



Sketchbook Holder Organization

Directions: Take home assignments from semester 1. Keep assignments from semester 2 (January till now). Receive your grade printout, sketchbook, and folder. Write your name on the top right corner of the sketchbook and folder using a permanent marker.

Items in Sketchbook Holder:

1. Sketchbooks (not for personal)

- Bellwork
- Project sketches
- Drawing challenges
- Sub Drawings

2. Folder with prongs:

- Project Notes
- Project Info
- Project Checklist
- Project Rubric
- Artist Statement
- Loose paper that's not a Project

3. Portfolio (Manila Folder):

- Projects

***No loose paper in the sketchbook holder. ***



Data Day Checklist

Step 1: Turn in Work

- ☐ I turned in all current assignments.
- ☐ I turned in any missing assignments.

Step 2: Start My Drawing

- ☐ I read today's prompt.
- ☐ My drawing follows the prompt.
- ☐ I used creativity and originality.
- ☐ I worked with effort and focus the entire time.
- ☐ I kept my drawing neat and showed craftsmanship.

Step 3: End of Quarter Reminder

- ☐ I chose my best Data Day Drawing.
- ☐ I submitted my final Data Day Drawing by Week 8.

What You Will Do: (3 MINS)

Conversation	At a Level-0.
Help	You can raise your hand to receive help on the...
Activities	Reflection

		1st Per.	2nd Per.	3rd Per.	5th Per.	6th Per.	7th Per.
Green	I am confident and progressing						
Yellow	I am stuck and need help						
Red	I need one-on-one assistance.						

Movement	Moving around the tables
Participation	Raising your hand

6. Clean-Up Procedures

Conversation: Level -1

Help: Ask 3 Before Me

Activity: ***Art Organizer*** - provide guidance for work, ***Materials manager***- make sure materials are put away in the appropriate location, ***Sketchbook Supervisor***- switch out the sketchbook holder for the next period, ***Waste Watchdog*** - make sure the table and floor is clean.

Movement: Materials Zone and Backpack Zone

Participation: Cleaning

Sound: None

*** Please be aware that failing to adhere to the above will result in completing a behavior sheet.**

Clean-Up

What You Will Do: (3 MINS)

Conversation At a Level-1.

Help You can raise your hand to receive help on the...

Activities Clean-Up Time

ARTISTS DUTIES	
a	RESOURCE SUPERVISOR
b	MATERIALS MANAGER
c	SKETCHBOOK SUPERVISOR
d	TECH MANAGER

*Then clean up your
personal items*

Movement Moving around the tables

Participation Cleaning

This Week's Agenda:

- Review Project Info

- Draw Final About Me Poster

Day 1 of 7

- *6th Grade ELA Math Testing

- Review Project Info

- Draw Final About Me Poster

Day 2 of 7

- *7th Grade ELA Math Testing

- Review Project Info

- Draw Final About Me Poster Day 3 of 7

- Submit Assignments

- *8th Grade ELA Math Testing

- *Receive Grade Printout

- Data Day Drawing