

Bellwork

Week 5-Q4

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Directions:

Divide your sketchbook paper into 6 squares.



Wednesday:

Draw a building in 2 point perspective with X-Men characteristics.



Monday:

Use linear perspective to draw what you did over the weekend.

Tuesday:

Draw a building in 2 point perspective with Spiderman characteristics.



Thursday

Draw a building in 2 point perspective with Coco characteristics.



Friday

Draw a building in 2 point perspective with Batman characteristics.



W.A.P. S. Week 5

Lesson: 2 Point Perspective Street Sketch

Essential Questions:

Monday-Do I have my project submitted for grading?

Tuesday- How can I show 2 point perspective in a creative way?

Wednesday- How can I effectively organize my composition?

Thursday - How did understanding the principles of two-point perspective help the creation of your cartoon cityscape?

Friday- How am I progressing in art?

What will I learn:

Big Idea VA.68.O: Organizational Structure	▼
Enduring Understanding 1 VA.68.O.1 : Understanding the organizational structure of an art form provides a foundation for appreciation of artistic works and respect for the creative process. read more	▼
Date Adopted or Last Revised: 12/10	▼
Enduring Understanding 2 VA.68.O.2 : The structural rules and conventions of an art form serve as both a foundation and departure point for creativity. read more	▼
Date Adopted or Last Revised: 12/10	▼
Enduring Understanding 3 VA.68.O.3 : Every art form uses its own unique language, verbal and non-verbal, to document and communicate with the world. read more	▼
Date Adopted or Last Revised: 12/10	▼

How I will learn it? (Agenda)

-Complete the day's goal

Reminders:

- Find assignment info on katundra.com
- Submit assignments on Artsonia

How do I know I learned it?

If you complete the day's goal:

Day -Friday	Go over data. If you have everything submitted
Day 4-Thursday	Day 1- Complete 3 buildings
Day 3-Wednesday	Complete 4 thumbnail sketches of your favorite cartoon/anime in 2 point perspective.
Day 2 - Tuesday	Watch video on Thumbnail Sketches. Start creating 4 small thumbnail sketches of your idea.
Day 1-Monday	Watch video 10 mins. Complete 3 buildings and 2 roads

Cartoon City in 2 Point Perspective

Directions:

You will learn and apply the concept of two-point perspective to create a cartoon fan cityscape. Start by creating 4 thumbnail sketches to figure out your layout. In your final composition you need to include a theme, at least 4 buildings, architecture details, trees, and roads.



Images from Google Images

Criteria:

- ❑ Understanding of Two-Point Perspective-Demonstrates a clear understanding of two-point perspective with accurate placement of vanishing points and consistent application throughout the cityscape.
- ❑ Creativity and Theme Integration-Creatively integrates a cohesive theme into the cityscape design, with imaginative details and thoughtful execution.
- ❑ Detail and Architectural Elements-Includes intricate details and architectural elements that enhance the overall realism and visual interest of the cityscape. Buildings exhibit varied designs, with attention to architectural features such as windows, doors, roofs, and facades. Trees and roads are carefully rendered to complement the cityscape.
- ❑ Shading and Depth-Utilizes shading effectively to create depth and dimension within the cityscape, with accurate depiction of light sources and consistent application of shading techniques. Shading adds realism and enhances the three-dimensional quality of objects within the composition.
- ❑ Craftsmanship and Presentation-Shows exceptional craftsmanship and attention to detail in the execution of the cityscape, with neatness, precision, and overall aesthetic appeal. Lines are clean, and colors are applied smoothly, enhancing the overall presentation of the artwork.

About Thumbnail Sketches



Thumbnail Sketching

Thumbnail sketching is an effective method for focusing on the overarching aspects of an idea, circumventing the need to dwell on minute details. These sketches are small, quick, and abundant, encouraging the creation of a multitude of diverse options. The main aim is to produce a wide variety of potential designs or concepts rapidly.

After an array of thumbnails is generated, the next step involves stepping back to evaluate all the options collectively. From this broad perspective, it's easier to select the most promising thumbnail. This method allows for a comprehensive view of all possibilities, facilitating a more informed choice, and fosters creativity by encouraging the exploration of a wide range of ideas.

How to use

- Define the concept or idea to be sketched.
- Use a sticky note for each sketch - their small size is perfect for thumbnail sketching.
- Draw a quick, simplified version of the concept on the sticky note.

Benefits

- Allows for rapid exploration of ideas.
- Encourages creativity and iteration.
- Saves time by quickly visualizing ideas.

Tips

- Remember, the sketches are not meant to be detailed or perfect. They are just rough visualizations of ideas.
- Consider using different colored sticky notes for different themes or categories of sketches.
- Encourage feedback and discussion on each sketch to stimulate further creativity.

Tuesday and Wednesday -Thumbnail Sketches

Today's Goal: Complete 4 Thumbnail Sketches

These sketches are small, quick, and abundant, encouraging the creation of a multitude of diverse options. The main aim is to produce a wide variety of potential designs or concepts rapidly.

Cartoon City in 2 Point Perspective Thumbnails:

Theme: _____

Characteristics: _____

Sketches:

Layout 1

Layout 2

Characteristics: _____

Characteristics: _____

Layout 3

Layout 4

Characteristics: _____

Characteristics: _____

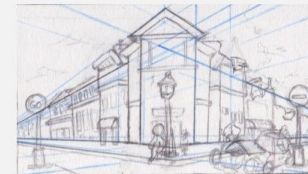
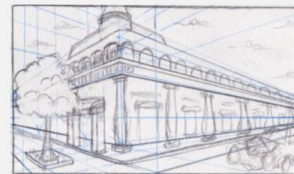
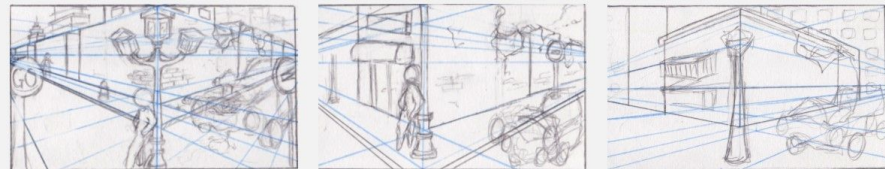
Directions:

On a new sheet of paper.

1. Write down your favorite cartoon or anime.
2. Create 4 thumbnail sketches that shows different layouts. You must include at least four buildings, trees, and roads.
3. When you're done submit to Artsonia

WK 5_thumbnail sketches

Thumbnail Sketches



Thursday Day 1- 2 Point Perspective

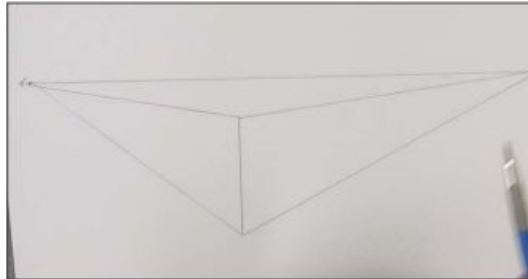
Today's Goal: Complete the 3 buildings and the two roads.

katundra.com> [classroom](#)> 2 Point Perspective Pgs 6-7

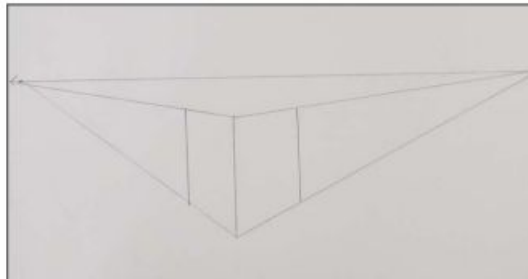
Now we'll create a simple street scene. We'll start by drawing our first basic form. We'll first establish the horizon line, place two vanishing points apart from one another, and draw the corner in between.



From each end of the corner, we'll draw two lines on each side back to each of the vanishing points.



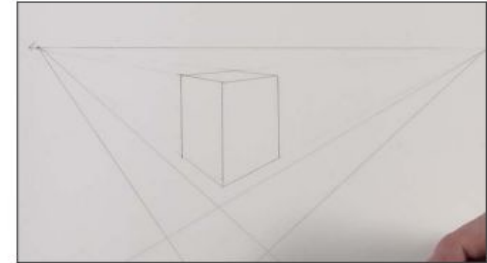
With two vertical lines, we'll establish the back end of our first form. Remember, these lines should be perfectly vertical and parallel to the corner.



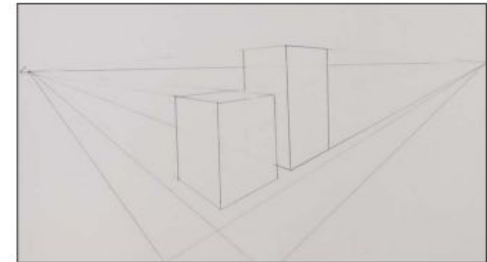
We'll establish the top of the form by drawing lines from each of the back corners over to the opposite vanishing point. Where these lines intersect, we find the back corner of the form.



We'll add a couple of roads by drawing two lines back to each of the vanishing points, allowing both sets of lines to intersect in front of our first form.



Following the same steps as we did with our first form, we'll add a second one. We're careful to make sure that our second form does not extend below our first.



A third form is added on the left side, behind our first. The steps remain the same, using the same two vanishing points for all of the forms.

